

Maths

Measurement (with links to Science).

To choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels.

To compare and order lengths, mass, volume/capacity and record the results using >, < and =.

To recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.

To find different combinations of coins that equal the same amounts of money.

To solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

To compare and sequence intervals of time.

To tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.

To know the number of minutes in an hour and the number of hours in a day.

Fractions

To recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity.

To write simple fractions for example, $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$.

Geometry- Properties of Shapes

To identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line

To identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces

To identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]

To compare and sort common 2-D and 3-D shapes and everyday objects.

Addition and Subtraction

Practice and consolidation of areas covered throughout the year including problem solving.

Multiplication and Division

Practice and consolidation of use of the 2, 3, 5 and 10 multiplication tables to aid multiplication and division, including in the context of problems.

How Cosy is My House?



Music

Recorders: Revisiting the note B and introducing note A. Practice reading simple musical score using these notes.

Timbre and texture: exploring and combining sounds. Using graphic notation to represent compositions.

Singing: Developing control of pitch and dynamics.

Association of music: Link to rap, chanting, Scottish folk music.

Religious Education

Christianity- What is the Easter Story?

PHSCE/ British Values

Rights/ Respect and Responsibilities.

Global goals: volunteering in the community- how can we help? E-Safety, climate action, exploring the role of a young carer, life below water, local charities and our support.

Computing

Internet Safety: Digital Literacy- Staying safe on line: Using search engines, such as Searchbox, safely and effectively to find useful information.

Communication Publishing and Collaborating: Powerpoint slides to present to the class about an animal of your choice

Digital Video: Describe an animal to video or sound record a description- can anyone guess what it is? (Links to Science and Literacy). Talk about your favourite animal to IPAD video and say why you like it. Playback and improve.

Handling Data: Branching database of animals with Textease Branch. (Science link).

English

Speaking and Listening

To participate in discussions about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say.

To explain and discuss their understanding of books, poems and other materials, both those that they listen to and those that they read for themselves.

Reading

To read non-fiction books that are structured in different ways (including text presented on screen) and using the associated text features.

To read a selection of character descriptions and descriptions of scenes and settings to aid writing.

To continue to develop comprehension skills including to make inferences on the basis of what is being said and done.

To be able to answer and ask questions about text they have read.

To continue to develop phonic knowledge and skills and other word building skills.

To develop pleasure in reading and motivation to read (World Book Day activities, story time and free-choice reading).

Writing

Character descriptions and descriptive writing of scenes and settings.

Non-chronological reports.

Narratives (stories) about personal experiences and those of others (real and fictional).

Recap: Instructional texts.

Science

Use of Everyday Materials with Embedded Working Scientifically.

Identify and compare the uses of a variety of everyday materials including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.

- Sort objects by materials they are made of and record findings.
- What materials have been used to build our school? Why? Investigate and record findings.
- Which material is best for making a shelter for someone to play in? Predict, investigate, record findings and suggest answers from these.
- Which material would be best at keeping us warm on a winter's day? Predict, investigate, record findings and suggest answers from these.

Find out how the shape of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

- Investigate how a mass of clay can be manipulated to be longer, shorter, fatter, taller etc by squashing, bending, twisting or stretching without altering the original mass.

Animals, Including Humans/ Seasonal Changes- Spring

Notice that animals, including humans, have offspring which grow into adults

- Observe and hatch chicks.
- Observe changes across the four seasons including associated weather and how day length varies.

Find out about and describe the basic needs of animals, including humans, for survival (water, food and air)

Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

- Create healthy food plates.
- Observe and record the effects of exercise on the body.
- Be aware of the need for personal hygiene to stop the spread of germs.

Physical Education

Games: Football- ball control skills, agility and co-ordination, participating in team games, developing simple tactics for attacking and defending (PE coach)

Games: Top Play- Invasion games (Mrs Hancock).

Design Technology

Design and develop purposeful, functional and appealing products for themselves and other users based on design criteria.

Construction: Design and create a simple shelter capable of keeping a model dry selecting from a range of simple tools, equipment and materials.

Explore how structures can be made stronger, stiffer and more stable.

Evaluate ideas and products against design criteria.

Art and Design: Sculpture

Experience of impressing into modelling material, rolling modelling material and forming simple coils.

Can glue and paste pieces together.

Able to carve simple shapes and outlines into modelling materials.

Starting to press pieces of modelling material together to form simple 3d models with some support.

Spanish (delivered by Mrs Wicling)

To continue to develop and expand the ability to use a range of words, phrases and questions with increasing fluency and accuracy.

To be able to read and write key words in Spanish.